

Union County, Georgia

ADDENDUM # 1
October 30, 2018
VOIP Radio Console System for Union County 911 Dispatch
Project# UC-2018-004

**This addendum is issued to change or clarify the proposal documents associated with the
VOIP Radio Console System for Union County 911 Dispatch
Issued October 10, 2018.**

List of Items Included in Addendum #1

1. Questions and Answers (attached)

**Note: A signed acknowledgement of this addendum must be received by the
Purchasing Agent attached to your response.**

Vendor Name: _____

Address: _____

Email: _____

Authorized Signature: _____ Date: _____

Name (Printed): _____ Title: _____

Question 1:

For the agencies listed below on Appendix D what band are these radios working off of (UHF, VHF, 700/800)?

- Blairsville Police Department
- Union County Sheriff's Office
- Union County Fire Department
- Union County Schools Police Department
- State, Local and Federal Agencies
- Union County EMS
- Union County EMA

Answer to Question 1:

All VHF

Question 2:

Are we to provide new base station radios for this or are we to use the existing base radios? This is key due to the type of interface that will need to be quoted to connect to the new IP console. If they are to be provided by someone else make and model will be necessary to know to quote the correct interfacing equipment.

Answer to Question 2:

Kenwood NX5700. Our agency will provide radios for the base stations

Question 3:

Under Dispatch console requirements line 10. Please specify if you are asking for a dual capable headset interface that does phone & radio or (2) separate dual capable headset interfaces for phone & radio.

Answer to Question 3:

Dual capable headset interface that does phone and radio

Question 4:

Section 2.2 line 10, referring to PTT ID Display. What protocol of ID's will be being used? (NXDN, Fleet-Sync, MDC-1200)

Answer to Question 4:

Fleet-Sync/NXDN

Question 5:

What size LCD monitors is preferred and are they preferred to be touch-screen or non-touchscreen?

Answer to Question 5:

23-inch Non-touch screen